http://www.briandeysher.com

**EDUCATION**

Marist College ‘05-’09

Bachelor of Science in Digital Media

Multimedia designer with 10 years of professional production and supervisory

experience. Adaptable, proactive approach to design and execution with proven success

in creating functional, engaging graphics for interactive media, advertising and print medium as well as cultivating a positive, efficient work environment.

MULTIMEDIA DESIGNER

**BRIAN DEYSHER**

**PORTFOLIO**

2012 - 2015

Senior Graphic Designer

**KONAMI DIGITAL ENTERTAINMENT, INC.**

Led art production and marketing teams on 20 successfully launched interactive

media projects.

Led visual production for publishing division, including mobile advertising,

social media campaigns and app store asset design.

Designed and coded e-mails for user-engagement/blast e-mail marketing campaigns

and managed campaigns through CheetahMail system

Managed art team, delegated tasks and oversaw resource allocation. Assisted in

hiring applicants and mentored junior members.

Supervised branding for Konami as well as gaming titles and associated franchises, including

Star Wars/Lucas Films, Major League Baseball, Apple, Amazon, and Android/Google Play.

Active in project planning, provided conceptual designs, wireframes, mockups and

animated prototypes.

Worked with other team leads to establish production schedules, asset pipeline and

inter-departmental workflow throughJIRA.

Led in-house production of 3D and animated assets for use in games.

Directed, animated and edited game trailers and marketing teasers.

Assisted in Site Acceptance tests inspecting conduit and wiring installation at customer mechanical fabrication shops.

Assisted in Factory Acceptance Tests for control and remote I/O panels.

Design and drafting of control panels and junction boxes, including development of bills of materials. Assisted in preparation.

Development of control system design documents including control panel schematics, loop diagrams, conduit and lighting plans.

Visual Designer

Working as artistic lead and product developer for independent mobile applications.

**FREELANCE, SELF-EMPLOYED**

Multimedia Designer, Creative Consultant

**SHAMROCK CONTROLS, INC.**

2010 - 2019

OFFICE & ADMINISTRATION

MICROSOFT WORD

POWERPOINT

EXCEL

JIRA / AGILE

EDITING, EFFECTS, ANIMATION

after effects

PREMIERE

DAVINCI RESOLVE

AUDITION

SPRITER

CINEMA 4D

AUTODESK MAYA

BLENDER

3D MODELING

**SOFTWARE**

DESIGN

Photoshop

ILLUSTRATOR

INDESIGN

EXPERIENCE DESIGNER (XD)

DREAMWEAVER

AUTOCAD

Provide creative consulting, art direction, marketing strategy and multimedia production

assistance for interactive media and film studios and independent creators.

Designing websites for small businesses and non-profit organizations.

2015 - Present

Work with film studios to provide visual effects, motion graphics and editing support.

Brands and clients have included: ABC, Disney, Lucasfilms, New York Yankees, Kings Hawaiian, Papa John’s, Boar’s Head, UPtv, DeadLizard, Aspire, Newsy

WORK **EXPERIENCE**